

# Schrödinger’s SAT: Generalizing Quantum Bogosort to Prove $P = NP$ Under Many-Worlds Quantum Mechanics

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## ABSTRACT

Quantum bogosort is a well-known variant of bogosort that exploits the quantum nature of the universe to sort a list in linear time under the many-worlds interpretation of quantum mechanics. We generalize this algorithm to solve the Boolean satisfiability problem in  $O(n)$  time. The Boolean satisfiability problem is the original NP-complete problem; as such, this proves that  $P = NP$ . This destroys the RSA cryptosystem.

## KEYWORDS

satisfiability, time complexity, revolutions in our understanding of computing, unsolved problems in millennium prize eligibility

## 1 INTRODUCTION

The Boolean satisfiability problem was the first problem proved to be NP-complete [1, 4]. This result serves as the foundation for all of complexity theory.

Bogosort is a randomized list sorting algorithm that runs in average-case  $O(n!)$  time [2]. Quantum bogosort is an adaptation of bogosort that explores all random options simultaneously in different universes and therefore sorts the list in  $O(n)$  time [3].

## 2 PRIOR ART

The bogosort algorithm given in [2] sorts an array  $a$  with  $n$  elements as follows:

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### Algorithm 1 Bogosort

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```
1: procedure BOGOSORT( $a$ )
2:   while  $a[1 \dots n]$  is not sorted do
3:     randomly permute  $a[1 \dots n]$ 
4:   end while
5: end procedure
```

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The quantum bogosort algorithm given in [3] may be formalized analogously as follows:

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### Algorithm 2 Quantum Bogosort

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```
1: procedure QUANTUM-BOGOSORT( $a$ )
2:   randomly permute  $a[1 \dots n]$ 
3:   if  $a[1 \dots n]$  is not sorted then
4:     destroy the entire universe
5:   end if
6: end procedure
```

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So long as the random numbers in step 2 are random at a quantum level, the many-worlds interpretation of quantum mechanics indicates that there will be a world where each random permutation is chosen. As such, step 4 ensures that only the worlds where the

correct random permutation was chosen continue to exist. Since steps 2 and 3 can run in  $O(n)$  time, and step 4 is independent of  $n$  and therefore runs in  $O(1)$  time, quantum bogosort will sort the array  $a$  in  $O(n)$  time.

## 3 METHODS

The Boolean satisfiability problem can be formalized as follows: given some Boolean formula  $\Phi(x_1, \dots, x_n)$  on  $n$  variables, find a truth assignment  $(x_1, \dots, x_n) = (T, \dots, F)$  such that  $\Phi(x_1, \dots, x_n)$  is true, if it exists.<sup>1</sup>

To solve this problem, we present the following algorithm:

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### Algorithm 3 Schrödinger’s SAT

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```
1: procedure SCHRÖDINGER’S-SAT( $\Phi$ )
2:   for  $i \leftarrow 1, n$  do
3:     Randomly guess either  $x_i \leftarrow T$  or  $x_i \leftarrow F$ 
4:   end for
5:   if  $\neg\Phi(x_1, \dots, x_n)$  then
6:     destroy the entire universe
7:   end if
8:   return  $(x_1, \dots, x_n)$ 
9: end procedure
```

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As with quantum bogosort, if the guess in step 3 is random at a quantum level, there will be a world for each value, and so by step 4 there is a world for every possible truth assignment. As such, by step 8 we have found a satisfying truth assignment. (Sufficiently bored or curious readers may wish to implement this algorithm and run it on  $\Phi(x_1) = x_1 \wedge \neg x_1$ .)

Since there are  $n$  guesses made, each guess takes  $O(1)$  time, and the formula can be evaluated in  $O(n)$  time, this algorithm finds a satisfying assignment in  $O(n)$  time, demonstrating that Boolean satisfiability is in  $P$  and therefore that  $P = NP$ .

## ACKNOWLEDGMENTS

To Joe.

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<sup>1</sup>As is standard practice, we handwave away the difference between the decision problem and the search problem.

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